

Department of Materials Engineering General Materials Branch

Fourth Class Casting Technology I Lecture Nine :Casting Design

The Objective in casting design

- 1. To achieve sound casting
- 2. To reduce less cost in molding ,cleaning and machining

Design Stages

- 1. Make sketches on casting
- 2. Determine forces on casting
- 3. Calculate the metal sections will operate under these forces
- 4. Make model(wood or clay)
- 5. Make a pattern layout
- 6. Make the Pattern Equipment
- 7. Make a Trial Casting
- 8. Machine the casting & then make a brittle coating test

Design Stages

- 9. Locate areas of higher stress
- 10.Use wire strain gauge to calculate stresses
- 11.Remove metal to reduce high stress
- 12.Redistribute metal to reduce high stresses
- 13.Make trial casting
- 14.Make test and additional changes
- 15.Release for production
- 16.Make production type-Pattern

Foundry engineer must provide the following

- 1. Parting line
- 2. Gate & riser location
- 3. Draft
- 4. Mechanical Allowance
- 5. Casting tolerance
- 6. Cores And locating points to be used in machining

Guidelines for economical production

- 1. Avoid irregular parting line
- 2. Keep section thickness as uniform as possible
- 3. Reduce number of cores
- 4. Avoid undercut in casting design
- 5. Avoid external losses

Guidelines for economical production

- 6. Consider core holes vs. drill holes
- 7. Consider ribbed and/or Hollow casting
- 8. Consult a welding engineer if it is a cast weld construction .
- 9. Reduce Area of Machining
- 10. Choose an alloy with a great machinability

General Design Considerations for Castings

- There are two types of design issues in casting:
- A. Geometric features, tolerances, etc., that should be incorporated into the part .
- B. Mold features that are needed to produce the desired casting.

General Design Considerations for Castings

. Robust design of castings usually involves the following steps:

- 1. Design the part so that the shape is cast easily. A number of important design considerations are given in this chapter to assist in such efforts.
- 2. Select a casting process and a material suitable for the part, size, required production volume, mechanical properties, and so on. Often, steps 1 and 2 in this list have to be specified simultaneously and can be a demanding design challenge.
- 3. Locate the parting line of the mold in the part.
- 4. Locate and design the gates to allow uniform feeding of the mold cavity with molten metal.
- 5. Select an appropriate runner geometry for the system.
- 6. Locate mold features, such as sprue, screens, and risers, as appropriate.
- 7. Make sure proper controls and good practices are in place.

Design of Cast Parts

- 1. Corners, angles, and section thickness
- 2. Flat areas.
- 3. Shrinkage.
- 4. Draft.
- 5. Dimensional tolerances.
- 6. Lettering and markings.
- 7. Finishing operations.



Use radii or fillets to avoid corners and provide uniform cross-section.



Wall sections should be uniform.



Sloping bosses can be designed for straight die parting to simplify die design.



Deep cavities should be on one side of the casting where possible.





Ribs and/or fillets improve bosses.



Side cores can be eliminated with this hole design.

Design of Cast Parts.

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Metal	Percent	
Gray cast iron	0.83-1.3	
White cast iron	2.1	
Malleable cast iron	0.78-1.0	
Aluminum alloys	1.3	
Magnesium alloys	1.3	
Yellow brass	1.3-1.6	
Phosphor bronze	1.0-1.6	
Aluminum bronze	2.1	
High-manganese steel	2.6	

Design of Cast Parts.

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Type of Casting Sections

castings can usually be resolved into a series of rather simple shapes that make up the complex shape. These simple shapes are:

- 1. \cdot T-sections (plate intersections forming a T)
- 2. \cdot X-sections (plate intersections forming an X)
- 3. · L-sections (plate intersections forming an L)
- 4. \cdot Plates
- 5. · Cylinders
- 6. · Cylinder/plate intersections

Casting Design

- 1. Geometric simplicity..
- 2. Corners.
- 3. Section thicknesses.
- 4. Draft
- 5. Use of Cores
- 6. Dimensional tolerances
- 7. Surface finish
- 8. Machining allowance





Casting Design

Casting Process	Part Size	Tolerance			Part	Tolerance	
		mm	in	Casting Process	Size	mm	in
Sand casting				Permanent mold			
Aluminuma	Small	±0.5	± 0.020	Aluminum ^a	Small	±0.25	± 0.010
Cast iron	Small	±1.0	±0.040	Cast iron	Small	±0.8	± 0.030
L	Large	±1.5	± 0.060	Copper alloys	Small	±0.4	±0.015
Copper alloys	Small	± 0.4	± 0.015	Steel	Small	±0.5	± 0.020
Steel Small Large	Small	±1.3	± 0.050	Discution			
	Large	±2.0	± 0.080	Aluminum ^a	Small	±0.12	±0.005
Shell molding				Copper alloys	Small	±0.12	± 0.005
Aluminum ^a	Small	±0.25	±0.010	Townsteered			
Cast iron	Small	±0.5	± 0.020	investment	C	10.10	
Copper alloys	Small	±0.4	±0.015	Aluminum	Small	±0.12	± 0.000
Steel	Small	± 0.8	±0.030	Cast iron	Small	±0.25	± 0.010
Plaster mold	Small	±0.12	± 0.005	Copper alloys	Small	±0.12	±0.005
	Large	±0.4	±0.015	Steel	Small	±0.25	± 0.010



Factors Influencing the Solidification Sequence.



Area and Volume



X-Sections

• Equal Opposite Legs. The first type of Xsection design is that in which the opposite legs of the X are equal. The model for this case is shown in Fig. 7. The solidification sequence curves of this model, the casting modulus equations for the plates making up the Xsection are T/2 and t/2. For X-sections in which the opposite legs of the section are equal, the casting modulus for the J- or Xjunction is as follows:

X-Section : Equal Opposite Legs.





Three Legs Equal





L-Sections : External Radius Greater than Internal Radius

